First Hit Fwd Refs

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Generate Collection Print

L10: Entry 15 of 17 File: USPT Feb 22, 2000

DOCUMENT-IDENTIFIER: US 6028962 A

TITLE: System and method for variable encoding based on image content

### Abstract Text (1):

A system and method for efficient image encoding begins by loading a series of image blocks. A current block is <u>compared</u> with an immediately preceding image block for coincidence, and coded as matching or nonmatching based on the <u>comparison</u> results. The system further <u>compares</u> the nonmatching image blocks with a stack containing a list of the most recently encountered image blocks. Image blocks matching an entry in the list are coded by reference to the appropriate entry in the list. In the event a match is still unavailing, the system determines if the image blocks may be categorized as a bilevel text block, a bilevel image block, a block containing only one gray pixel, or a block containing multiple gray pixels. Each nonmatching block is classified according this classification criteria.

### Brief Summary Text (5):

<u>Data compression</u> is commonly used in digital systems to reduce the quantity of bits required to represent digital data. Specifically, <u>data compression</u> may be employed to store digital data using less memory space, or to transmit digital data more quickly. <u>Data compression</u> is especially prevalent in the processing of digital images due the large volume of information involved.

### Brief Summary Text (10):

In most instances, the above identified compression techniques are specifically tailored to process a particular type of image, such as a bilevel image. And in fact, these compression techniques perform well so long as they are fed images which they were designed to handle. Yet significant problems occur when a <u>data compression</u> technique designed to process a particular type of image is fed a "foreign" type of image. This problem may arise, for example, when a raw image document contains a mixture of different types of images.

## Brief Summary Text (21):

In another embodiment, the above described classification may be embedded in a larger compression algorithm which uses a combination of Huffman encoding and stack-based tables. According to this exemplary embodiment, the encoding scheme begins by successively stepping an M.times.N window through a buffer of image data. As the window is moved through the image, the contents of a current window are compared to the contents of an immediately preceding window. More particularly, the window is divided into quadrants, and each quadrant of the current window is compared with its counterpart quadrant in the previous window. Based on the comparison, a Quad Match bit is set to reflect whether a match has occurred. If a Quad Match bit indicates a match has occurred, the corresponding quadrant pixels do not have to be included in the transmitted data stream.

### Brief Summary Text (23):

If the above <u>comparison</u> fails to produce a match, the quadrants are then examined according to the above described classification scheme to discriminate whether it is a bilevel text window, bilevel image window, one gray level window or multiple gray level window.

# <u>Drawing Description Text</u> (5):

FIGS. 3(a), 3(b) and 3(c) illustrate the basis for <u>comparison</u> between blocks of data using step rates of 6, 8 and 10 pixels per step, respectively.

### Drawing Description Text (6):

FIG. 4 provides a truth table outlining the manner of changing a step rate in response to comparison of image blocks at step rates of 6, 8 and 10 pixels per step.

### Detailed Description Text (2):

The present encoding system and method may generally be employed to efficiently code images for transmission or storage. By way of example, the encoding scheme may be used to code images for efficient transmission to a printer, facsimile, or simply for database file storage. However, to facilitate discussion, the present invention will be explained within the context of printer data compression.

### Detailed Description Text (6):

As shown in FIG. 1, the compression unit (2) is connected to a system bus (4) via bus interface (6). In an exemplary embodiment, the compression unit functions as a slave processor, and compresses data when so commanded by the host system.

### Detailed Description Text (12):

Once the windows are loaded, the matching and encoding module (12) comes into play by first checking for an exact match between pixels in a current window (24) and pixels in the window which immediately preceded the current window—referred to as the previous window (22). Often, printed data will exhibit a repetitious nature depending on the nature of the font used to generate the text or the half—tone matrix that was used to render the image. Accordingly, the current and previous windows are <u>compared</u> using the different step rates (6, 8 and 10 pixels) in an attempt to identify this natural repetition. FIGS. 3(a), (b) and (c) illustrate the specific basis for <u>comparison</u> using step rates of 6, 8 and 10, respectively.

### Detailed Description Text (13):

The step rate of the window loading logic may initially be set at 8 pixels per step. If the above comparison step indicates that this step rate is out of sync with the natural cycle of data in the strip, the step rate is changed. FIG. 4 provides a truth table indicating the specific manner in which the step rate is changed. For instance, in the case where the step rate is initially set at 8, a match at window length of 8 will require no change in the step rate. However, if a match occurs at a window length of 6 pixels, then the table instructs the compression unit (2) to switch to a lower step rate of 6. Similarly, if a match occurs at a window length of 10 pixels, then the table instructs the system to switch to a higher step rate of 10. If none of the step rates produces a match, then the table instructs the system to maintain the current step rate. Furthermore, if there is a match for a specific window which comprises all white or all black pixels (denoted in the table as CV\* for "Constant Value"), the table instructs the system to maintain the current step rate. More specifically, in the event of a constant value window, a change in step rate is inhibited to allow a more consistent lock on the half-tone frequency.

# <u>Detailed Description Text</u> (16):

In general, the matching and encoding module (12) employs three principal hierarchical phases in coding the quadrants. First, the module (12) compares a current quadrant from the current window with the corresponding quadrant from the previous window. If a match is found, pixel values comprising the current quadrant do not have to be included in the output data stream.

# Detailed Description Text (17):

If a match is unavailing, however, the encoding module (12) enters the second phase of its examination. In the second phase, the unmatched current quadrant is <u>compared</u> with a stored list of previously encountered image quadrants, starting from the second-to-last recently encountered image quadrant (the immediately preceding image quadrant having already been checked, as described above). If a match is found between the current quadrant, and an entry on the list, then the quadrant is coded by making reference to the entry on the list.

# <u>Detailed Description Text</u> (21):

As part of the first phase, the matching and encoding module ((12 in FIG. 1)) compares a quadrant taken from the current window with its respective counterpart quadrant taken from the previous window (step S4 in FIG. 5). If they match, a Quad Match bit corresponding to that

quadrant is set to 1 (Step S6). Otherwise, this bit is set to 0 (Step S8). This procedure is repeated for the quadrants to produce a series of Quad Match bits. Only the image data within the quadrants assigned a Quad Match bit of 0 need to be transmitted in the output data stream. Furthermore, if the series of Quad Match bits duplicates a previous series of Quad Match bits, these bits do not have to be transmitted.

# <u>Detailed Description Text</u> (27):

In attempt to further compress the current window, the unmatched quadrants are <u>compared</u> with a stack (14) containing a list of most recently used image data (step S10 of FIG. 5). The stack (14) is specifically comprised of four different stacks, each holding data corresponding to quadrants 1-4, respectively. As illustrated in FIG. 7, each of the four stacks consists of 16 elements storing data (28) corresponding to the last 16 image quadrants encountered. Any item in the stack can be promoted to the most recently used position—or top—of the stack. Any new item inserted into the stack causes the least recently used item (LRU) to conceptually fall off the bottom of the stack and all other items to shift down one position. In this manner, each quadrant stack eventually contains the 16 most recently used quad bit values for that specific quadrant in order from most recently used (MRU) to least recently used (LRU).

# Detailed Description Text (28):

As readily understood by those skilled in the art, the stack data is not actually shifted in response to promotion or demotion of entries in the stack. Rather, pointers (30) to the stack entries are manipulated to indicate the ordering of the stack. For instance, an item may be promoted from any level within the stack to the MRU by loading the pointer from that level, Tn, into the TO slot, and shifting all the pointers from TO to Tn-1 down one level. Inserting a new item into the stack is essentially the same as promoting the pointer in T15 to the top and storing the new item's data at that pointer's location.

### Detailed Description Text (55):

The present invention with its novel encoding scheme has been described in full within the exemplary context of printer <u>data compression</u>. However, as discussed above, the present invention is not limited to encoding printable data.

### CLAIMS:

- 4. A system for encoding a digital image as claimed in claim 1, wherein said encoding module classifies said grouping as a singular gray level grouping and encodes said grouping to indicate said classification when said type of data contained within said grouping contains only one gray level datum.
- 6. A system for encoding a digital image as claimed in claim 1, wherein said encoding module classifies said grouping as a multiple gray level grouping and encodes said grouping to indicate said classification when said type of data contained within said grouping contains more than one gray level datum.
- 7. A method for encoding a digital image as claimed in claim 1, wherein said encoding step classifies said grouping as a multiple gray level grouping and encodes said grouping to indicate said <u>classification</u> when said type of data contained within said grouping contains more than one gray level datum.
- 11. A method for encoding a digital image as claimed in claim 8, wherein said encoding step classifies said grouping as a singular gray level grouping and encodes said grouping to indicate said classification when said type of data contained within said grouping contains only one gray level datum.
- 13. A system for encoding a digital image including:
- a loading module for identifying a current image grouping within said digital image;
- a matching and encoding module for <u>comparing</u> said current image grouping with a previous image grouping, and coding said current image grouping as a matched image grouping when the current

image grouping matches a previous image grouping, else coding said current image grouping as a nonmatched image grouping;

said matching and encoding module further identifying the type of data contained within said nonmatched image grouping as either bilevel data or multilevel data, and providing coding for said nonmatched image grouping on the basis of the type of data so identified;

an output module for outputting the encoded image grouping.

16. A system for encoding a digital image as claimed in claim 13, wherein said system further includes:

a stack memory containing a list of previous groupings processed by the system;

and wherein said matching and encoding module further <u>compares</u> said nonmatched grouping with entries contained in said list.

20. A method for encoding a digital image including:

identifying a current image grouping within said digital image;

comparing said current image grouping with a previous image grouping;

coding said current image grouping as a matched image grouping when the current image grouping matches a previous image grouping, else coding said current image grouping as a nonmatched image grouping;

identifying the type of data contained within said nonmatched image grouping as either bilevel data or multilevel data;

providing coding for said nonmatched image grouping on the basis of the type of data so identified;

outputting the encoded image grouping.

23. A method for encoding a digital image as claimed in claim 20, further comprising the steps of:

comparing said nonmatched grouping with a stack containing a list of prior groupings; and

coding said nonmatched grouping by reference to a corresponding item in said list, if it is determined that said nonmatched grouping corresponds with said item.

27. A method for encoding image data, comprising the steps of:

storing data in a stack which identifies values for plural groups of pixels in an image;

selecting a group of pixels within the image;

<u>comparing</u> pixel values for said selected group of pixels with data stored in said stack to determine whether the pixel values for said selected group match data for any group of pixels which is stored in said stack;

encoding the pixel values for said selected group as matching data stored in said stack when there is a match;

storing data which identifies the pixel values for the selected group in said stack when there is no match;

encoding the pixel values for the selected group as new pixel value data when there is no

match; and

reordering the data stored in said stack so that the plural groups are listed in order from the most recently selected group to the least recently selected group.

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# Freeform Search

Display: 100 Documents in Display Format: FRO Starting with Number 1  Generate: C Hit List E Hit Count C Side by Side C Image  Search Clear Interrupt							
Term: Display:	L9 and (data near item)  100 Documents in Display Format: FRO	Starting with Number 1					
Database:	US Pre-Grant Publication Full-Text Database US Patents Full-Text Database US OCR Full-Text Database EPO Abstracts Database JPO Abstracts Database Derwent World Patents Index IBM Technical Disclosure Bulletins						

# ......

DATE: Friday, January 20, 2006 Printable Copy Create Case

<u>Set Name</u>	<u>Query</u>	Hit Count	Set Name
side by side			result set
DB=US	SPT; PLUR=YES; OP=OR		
<u>L10</u>	L9 and (data near item)	17	<u>L10</u>
<u>L9</u>	L8 and compar\$	77	<u>L9</u>
<u>L8</u>	L7 and (classification near type)	87	<u>L8</u>
<u>L7</u>	L4 and (classif\$ near type)	260	<u>L7</u>
<u>L6</u>	L5 and (classif\$ near type)	0	<u>L6</u>
<u>L5</u>	L4 and (compar\$ near data near item)	12	<u>L5</u>
<u>L4</u>	compress\$ near data	26082	<u>L4</u>
<u>L3</u>	L1 and classification	1	<u>L3</u>
<u>L2</u>	L1 classification	63409	<u>L2</u>
<u>L1</u>	5864860.pn.	1	<u>L1</u>

**END OF SEARCH HISTORY** 

# **Hit List**

First HitClear Generate Collection Print Fwd Refs Bkwd Refs Generate OACS

Search Results - Record(s) 1 through 2 of 2 returned.

1. Document ID: US 5864860 A

Using default format because multiple data bases are involved.

L1: Entry 1 of 2

File: USPT

Jan 26, 1999

Feb 6, 2003

US-PAT-NO: 5864860

DOCUMENT-IDENTIFIER: US 5864860 A

TITLE: Compression of structured data

DATE-ISSUED: January 26, 1999

INVENTOR-INFORMATION:

NAME CITY STATE ZIP CODE COUNTRY

Holmes; Keith Waterloo BE

US-CL-CURRENT: 707/101; 341/51, 707/100, 710/68

2. Document ID: DE 69718085 E, GB 2310055 A, EP 789309 A2, EP 789309 A3, KR 97062942 A, US 5864860 A, KR 233355 B1, EP 789309 B1

File: DWPI

L1: Entry 2 of 2

DERWENT-ACC-NO: 1997-375500

DERWENT-WEEK: 200318

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TITLE: Multi-record structured data compression - comparing data item in current field with data item in corresp field of preceding record and if data matches that in corresp field, replacing it by match indicating token

INVENTOR: HOLMES, K; HOLMES, K T

PRIORITY-DATA: 1996GB-0002550 (February 8, 1996)

PATENT-FAMILY:

PUB-NO PUB-DATE LANGUAGE **PAGES** MAIN-IPC February 6, 2003 000 DE 69718085 E G06F017/30 August 13, 1997 G06F017/30 GB 2310055 A 021 EP 789309 A2 August 13, 1997 012 G06F017/30 E EP 789309 A3 November 26, 1997 000 G06F017/30

KR 97062942 A	September 12, 1997		000	G06F017/30
US 5864860 A	January 26, 1999		000	G06F017/30
KR 233355 B1	December 1, 1999		000	G06F017/30
EP 789309 B1	January 2, 2003	E	000	G06F017/30

INT-CL (IPC):  $\underline{G06} + \underline{17/30}$ ;  $\underline{G06} + \underline{17/40}$ 

ABSTRACTED-PUB-NO: GB 2310055A

BASIC-ABSTRACT:

The method involves for a current field within a current record other than the first record in the data sequence comparing (250) a data item in the current field with the data item in the corresp field of a preceding record. If the data item matches the data item in the corresp field, it requires replacing (270) the current field data item by a token indicating the match and repeating procedure for a set number of fields in a number of records of the data sequence. That comparison is repeated for the set number of fields in every record of the data sequence e.g. for every field in the current record.

The data item in the current field is compared with the data item in the corresponding field of the immediately preceding record, and the method further comprises, subsequent to performing the comparison step for the set number of fields in the current record. The uncompressed current record stored (290) as the immediately preceding record for use in the performance of the comparison on the set number of fields of a subsequent record.

ADVANTAGE - Alleviates cost of maintaining and replicating structured data. ABSTRACTED-PUB-NO:

### US 5864860A EQUIVALENT-ABSTRACTS:

The method involves for a current field within a current record other than the first record in the data sequence comparing (250) a data item in the current field with the data item in the corresp field of a preceding record. If the data item matches the data item in the corresp field, it requires replacing (270) the current field data item by a token indicating the match and repeating procedure for a set number of fields in a number of records of the data sequence. That comparison is repeated for the set number of fields in every record of the data sequence e.g. for every field in the current record.

The data item in the current field is compared with the data item in the corresponding field of the immediately preceding record, and the method further comprises, subsequent to performing the comparison step for the set number of fields in the current record. The uncompressed current record stored (290) as the immediately preceding record for use in the performance of the comparison on the set number of fields of a subsequent record.

ADVANTAGE - Alleviates cost of maintaining and replicating structured data.

Ne   Citation   Front   Review   Classification   Date   Reference	ms KVMC   Draww Desc
Clear Generate Collection Print Fwd Refs Bkwd Refs	Generate OACS
Term	Documents
"5864860"	2
5864860S	0
5864860S "5864860".PNPGPB, USPT, USOC, EPAB, JPAB, DWPI, TDBD.	0

(5864860.PN.).PGPB, USPT, USOC, EPAB, JPAB, DWPI, TDBD.	2
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Display Format: - Change Format

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End of Result Set

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□ Generate Collection Print

L9: Entry 2 of 2 File: USPT Sep 3, 2002

DOCUMENT-IDENTIFIER: US 6446068 B1

TITLE: System and method of finding near neighbors in large metric space databases

### Detailed Description Text (25):

Once the p nearest neighbors of the current item X[i] are found in block 96, the near neighbor links for the current item are stored 98. They may be stored in an array variable containing all links for the database, if a pointer to an item's links is stored with the item. The links from an item may be (as preferred) stored near the linking item's description and/or near other information related to the linking item. In any case, it is desirable that the links from an item can be located relatively easily, given a reference to the item.

# Detailed Description Text (38):

Note that it is possible, given the link structure, that an item in the current search set will have a link to another item which was or is already in the current search set. This could result in computing the same query-to-item distance multiple times. This may be easily avoided by maintaining, during each search, a <u>list of all items which have been compared</u> to the query, along with the corresponding distances. Well-known hash table techniques can allow fast access to items in such a list. If a linked item is already in this list, its distance to the query may simply be read from the list rather than re-computed.

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Generate Collection Print

L10: Entry 2 of 3 File: USPT Aug 26, 2003

DOCUMENT-IDENTIFIER: US 6611842 B1

TITLE: Method and apparatus for generating profile data

### Brief Summary Text (11):

There is therefore a need for an alternative method of establishing categorization data classifying individuals personal preferences for products utilizing purchase and rental or similar user selection histories which more accurately classifies the personal preferences of individuals. In particular, there is a need for generating and recording data indicative of a more accurate classification of personal preferences in a way which can be utilized to select further products or services based on the underlying core values of preferences held by an individual.

### Detailed Description Text (7):

By identifying for each product within user history data, products associated with high and low values for <u>classification</u> data and then determining for the entire product history data the number of occurrences of extreme values within a category or occurrences of groups of extreme values data indicative of the personal preferences of that user can be generated.

### Detailed Description Text (8):

In particular, by generating data indicative of the presence both high category value data and low category value data associated with products identified within user history data, the generated classification data identifies mutually inconsistent preferences or underlying values relied upon at different times. Thus, for example, if the products within user history data are films which were associated with data indicating that they were extremely fast paced or extremely slow paced, by identifying the occurrence of these extreme values the individual personal preferences would be classified in terms of two mutually inconsistent underlying criteria relied upon on different occasions.

# Detailed Description Text (17):

The processing of the control module program 10 to generate data indicative of a <u>classification</u> of a user's personal preferences will now be described with reference to FIGS. 4 to 6.

### <u>Detailed Description Text</u> (47):

The control module 10 then (S10) outputs as a <u>classification</u> of a user a predetermined number of categories, category pairs and category triples which associated with the greatest values within the profile data 40,42,44 stored within the profile storage module 16. This data is then indicative of a <u>classification</u> of the users preferences in terms of the underlying values associated with the products previously selected by that user.

### Detailed Description Text (58):

When the control module 10 determines (S54) that product data has been stored within the user suggestions storage module 18 for search data corresponding to the last category or groups of categories in the generated profile the control module 10 then (S58) filters the generated list by comparing each item in the lists stored within the user suggestion storage module 18 with the list of products 22 associated with the input user identification data 20 used to generate data indicative of a user selection strategy and removing from the list stored within the user suggestion storage module 18 any products corresponding to products within the list 22 for the record from the user selection database 18. Thus in this way the list generated is filtered to remove references to products which have already been obtained by that user.

Detailed Description Text (59):

The control module 10 then identifies within the list any items of product data which appear more than once within the list and deletes these duplicates from the list. The control module 10 then causes the filtered list to be displayed (S60) on the display 7 thereby showing to a user a list of products identified as corresponding to the classification of a user's personal preferences which the user has not previously purchased or rented.

#### CLAIMS:

- 4. The computer system according to claim 1, further comprising a selection means for utilizing the user profile data to identify an output item having <u>classification</u> data corresponding to the user profile data.
- 9. The method according to claim 6, further comprising utilizing the user profile data to identify an output item having classification data corresponding to the user profile data.
- 13. The computer apparatus of claim 12, wherein: said association means comprises database means for storing a plurality of records associating a plurality of selections each with <u>classification</u> data comprising data indicative of an assessment of the content of said selection with respect to a plurality of categories; and determination means for determining and associating selections with categories corresponding to predetermined ranges indicative of high or low evaluation by said records associated with said selections.
- 15. The computer apparatus of claim 14, wherein said selection means comprises search data generation means for generating search data utilizing said user profile data, and selection output means for outputting data associated with <u>classification</u> data within said database means associated with <u>classification</u> data substantially corresponding to said search data generated by said search data generation means.
- 16. The computer apparatus of claim 15, wherein said selection means is arranged to determine a correspondence between said search data and said <u>classification</u> data base on a determination of a value indicative of a sum of absolute values of differences between said search data for a category and said <u>classification</u> data for the same category for at least some of said plurality of categories.
- 18. A method in accordance with claim 17, wherein said association step comprises the steps of: storing a plurality of records associating a plurality of selections each with <u>classifications</u> data comprising data indicative of an assessment of the content of said selection in respect of a plurality of categories; and determining and associating selections with categories corresponding to predetermined ranges indicative of high or low evaluation by said records associated with said selections.
- 20. A method in accordance with claim 19, wherein said selecting step comprises the steps of generating search data utilizing said user profile data, and outputting data associated with <u>classification</u> data substantially corresponding to said generated search data.
- 21. A method in accordance with claim 20, wherein said outputting-step comprises determining a correspondence between said search data and said classification data based on a determination of a value indicative of a sum of absolute values of differences between said search data for a category and said classification data for the same category for at least some of said plurality of categories.

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Generate Collection Print

L11: Entry 8 of 8 File: USPT Apr 13, 1999

DOCUMENT-IDENTIFIER: US 5893717 A

TITLE: Computerized method and system for teaching prose, document and quantitative literacy

### Brief Summary Text (19):

According to Kirsch and Mosenthal, as set forth in the articles, substantially all documents can be <a href="classified">classified</a> into a reasonably limited number of types, and each document type has a substantially limited number of uses. The document types are: (a) the four kinds of matrix documents: simple lists, combined lists, intersecting lists, and nested lists; (b) the three kinds of graphic documents: pie charts, bar graphs, and line graphs; (c) entry documents or forms; (d) the two kinds of maps: general reference maps and thematic maps; and (e) the four kinds of mimetic documents: pictures, diagrams, process schematics, and procedural schematics. Each of these document types will be discussed briefly in turn.

# Brief Summary Text (40):

This instructional limitation is further compounded by the lack of consistency, in current document pedagogy, for labeling and classifying different document structures, contents, and strategies. In many cases, the nomenclature of documents in various instructional practices varies from one approach to another. For instance, in some instructional approaches, a "chart" is defined as a "map" and a "graph" is defined as a "diagram." In turn, a "diagram" is defined as a "schematic" and a "schematic" is defined as a "picture." As instructional designers have demonstrated, without a consistent framework by which teachers, as well as students, can consciously understand and discuss the dimensions of a problem, students have no basis for solving document-related problems effectively. In terms of completing document tasks, this means that, without a common rhetoric for identifying and describing the underlying structures, contents, and strategies of documents, teachers have few universal tools for equipping themselves and their students to understand and master Document Literacy Skills.

### Brief Summary Text (66):

This menu-driven nature of the Computerized Literacy System accomplishes several objectives. One objective, in accordance with the Knowledge Model Procedure, is to teach students of the limited number of document types into which all documents can be <u>classified</u>. A second objective is to keep track of what a given set of students has learned. A third objective is to permit the users to receive instruction about the document type which is most important or relevant to them. A fourth objective is simply to make the system easy to operate, even for users with little or no familiarity with computers.

### <u>Detailed Description Text</u> (26):

The structure lessons for simple lists focus on the key concept of related information. Students are taught that to make up a simple list, items must have something in common. They also are taught that the function of labels is to define the common characteristic shared by a group of items. This concept of relatedness forms the basis for classifying and categorizing information. If students understand how information is put together in this simplest structure, they will be in a much better position to understand increasingly complicated document structures as they progress through the system. The lesson segment menu in one embodiment is in FIG. 7.

# Detailed Description Text (43):

In the third lesson segment, "More About Labels", the function of labels is explored. Students

are taught that labels show what a group of items has in common. They are also taught that when lists do not have labels, <u>classifying</u> or categorizing the items is the way to supply the missing label.

### Detailed Description Text (168):

The Lesson Segment. Students are first told that, One common way to use combined <u>lists is to compare items in the lists</u>. There are clue words in questions that tell you to compare. The clue words "more," "less," "most," "least" and the endings -er and -est appear on the video monitor. Students can then select from three boxes on the screen: amounts, prices, and times. Clicking on a box displays a combined list and a comparing question to be discussed. NEXT QUESTION shows an additional comparing question for the document. NEXT EXAMPLE displays another combined list in the category selected. There are two documents for each category and two questions for each document.

# Detailed Description Text (640):

Students are then shown a screen display depicting a schematic of the growth of a seed into a plant, and are told that the text contains major steps corresponding with each of the four diagrams in the display, and, as in the example for step schematics, minor steps consisting of successive actions. While the screen is displayed on the video monitor, they are shown the following text on the computer monitor: "Major Step 1. (MS 1) The seed splits and (MS 2) the hypocotyl emerges (MS 3) to form the primary root. Major Step 2. (MS 4) As the root grows downward (MS 5) the stem breaks through the soil. Major Step 3. (MS 6) The cotyledons open (MS 7) to free the plumule, and (MS 8) the seed coat drops off. Major Step 4. (MS 9) As the stem grows upward, (MS 10) the plumule forms the first leaves." The parts of the schematic in the video screen display highlight when the corresponding text highlights on the computer monitor. After the end of this sequence, students are shown the screen display in FIG. 328 and are told that it is an information matrix classifying the information in each of the four major steps according to whether it represents an agent, action, object, function, direction path, reference point or condition.

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